Starting Careers: The Empire

Roll	Career	Roll	Career
01	Agitator	47	Miner
02	Apothecary	48	Newssheet Vendor
03	Apprentice Wizard	49-50	Noble
04	Bailiff	51-52	Outlaw
05	Barber-Surgeon	53	Outrider
06	Bear Tamer	54-56	Peasant
07-08	Boatman	57	Penitent
09	Bodyguard	58	Pit Fighter
10-11	Bone Picker	59	Protagonist
12	Bounty Hunter	60	Raconteur
13-14	Burgher	61	Rat Catcher
15	Camp Follower	62	River Warden
16	Charcoal-Burner	63	Roadwarden
17	Chimneysweep	64-65	Rogue
18	Coachman	66	Scribe
19	Drover	67	Seaman
20	Dung Collector	68-69	Servant
21	Embalmer	70	Sewer Jack
22-23	Entertainer	71	Smuggler
24	Exciseman	72-73	Soldier
25	Ferryman	74	Squire
26-27	Fisherman	75	Stevedore
28	Gambler	76-77	Student
29	Grave Robber	78	Temple Guardian
30	Grave Warden	79-80	Thief
31	Hedge Wizard	81-82	Thug
32	Horned Hunter	83	Toll Keeper
33	Horse Coper	84	Tomb Robber
34-35	Hunter	85-86	Tradesman
36-37	Initiate	87-88	Vagabond
38	Jailer	89	Valet
39	Lamplighter	90-91	Watchman
40	Litigant	92-93	Woodsman
41	Marine	94	Wrecker
42-43	Mercenary	95	Zealot/Wolf-Kin
44	Messenger	96-100	Roll on 'Foreign' Table
45-46	Militiaman		

Foreign careers: The Empire:

Roll	Nation
01-05	Albion*
06-15	Border Princes
16-30	Brettonnia
31-35	Estalia**

36-50	Kislev
51-55	Khurgan Tribes
56-65	Norsca
66-80	Tilea**
81-95	The Wasteland**
96-00	Other (Arabya, Cathay, etc.)*

^{*}About these area's so little is known that I did not feel I could even come up with a home made career list. For now; reroll these results.

^{**} These area's do not have sourcebooks devoted to them yet, but there is sufficient coverage in other material that a very provisional career list could be made, though it might take a while before I get around to it.